

girl scouts
carolinas peaks
to piedmont

HONK HONK!

GIRL SCOUT ROAD TRIP

*Your Troop Guide to an
exciting Girl Scout Year*





As a Girl Scout volunteer, you have the opportunity to share new adventures and make wonderful memories together with the girls in your troop. This guide is designed to help you cover the basics for a successful year. Follow the road map to a great year while earning a fun patch! Each year that your troop completes the road map, you'll earn a different souvenir patch!

Roadside Assistance
Have a general Girl Scout question?
Contact our Customer Care Department
at info@girlscoutsp2p.org or
(800) 672-2148

Need help as a volunteer with your
troop? Contact your Service Unit
Specialist or your Engagement Manager.

To plan your trip, make sure you have the basics.

- Hold a friends & family meeting to get to know your Girl Scouts and their families, ask for support and set clear expectations for the troop.
- Learn about and attend service unit meetings to meet other volunteers in your area, learn news and ideas and receive support.



Requirements:

To earn this patch, the troop or group must complete thirteen activities in total. This includes six of the required activities and an additional seven activities of the troop's choice. Each activity can only be used to fulfill one requirement. This means if an activity is counted for one of the requirements, it cannot be reused for another.

Starting point:

No matter what year your troop is in, everyone begins the patch program at Year 1. This means all Participants will start by completing the required activities and then work their way through the additional activities as they progress.

Required:

- New troops with new volunteers are registered within three weeks of the first troop meeting.
- Renewing troops with at least five girls and two adults are registered by October 1st.
- Have at least three registered adult volunteers: Troop Leadership team (after completing Successful Leader Learning series AND New Leader Orientation), Leader, Troop Cookie Manager or Volunteer Support.
- Troop plans and carries out at least one activity to which new girls are invited to attend.
- Troop has a method to communicate regularly with families including an email list, Facebook page or text string.
- Troop has discussed the activities available to them in the next program level.



Girl Scout Leadership Experience

Year One:

- Troop completes at least one badge.
- Troop practices GSLE. (Helps design, vote on and evaluate activities and at least 50% of all troop activities are girl-led.)
- Troop attends at least one Service Unit or Council sponsored event to connect with Girl Scout sisters outside of their troop.



Year Two:

- Troop completes at least one badge.
- Troop practices GSLE. (Helps design, vote on and evaluate activities and at least 50% of all troop activities are girl-led.)
- Troop attends at least one Service Unit or Council sponsored event to connect with Girl Scout sisters outside of their troop.



Year Three:

- Troop completes one badge.
- Troop practices GSLE. (Helps design, vote on, and evaluate activities and at least 50% of all troop activities are girl-led.)
- Girl Scout completes at least one award from the Girl's Guide to Girl Scouting for her grade level.
- Troop attends at least one Service Unit or Council sponsored event to connect with Girl Scout sisters outside of their troop.



Health and Wellness

Year One:

- Troop participates in an activity that supports health & wellness.
- Completes the First Aid badge.

Year Two:

- Troop participates in an activity that supports health & wellness.
- Girls complete the Healthy View, Healthy You patch program.

Year Three:

- Troop participates in an activity that supports health & wellness.
- Troop plans a field day for their Service Unit.

Girl Scout Traditions

Year One:

- Girls plan and carry out ONE of the following ceremonies:
 - Investiture/Rededication
 - Flag Ceremony
 - Court of Awards
- All girls know and understand the Girl Scout Promise and the Girl Scout Law.
- Girls attend a special activity to celebrate a special Girl Scout day.
 - Examples include Juliette Gordon Low's birthday, World Thinking Day and Girl Scout Sunday.

Year Two:

- Girls plan and carry out ONE of the following ceremonies that they have not previously done:
 - Investiture/Rededication
 - Flag Ceremony
 - Court of Awards
- Girls attend a special activity to celebrate a special Girl Scout day.
 - Examples include Juliette Gordon Low's birthday, World Thinking Day and Girl Scout Sunday.
- Girls volunteer at a bridging ceremony or help a younger troop bridge to the next level.

Year Three:

- Girls plan and carry out ONE of the following ceremonies that they have not previously done:
 - Investiture/Rededication
 - Flag Ceremony
 - Court of Awards
- Girls plan a special activity to celebrate a special Girl Scout day.
 - Examples include Juliette Gordon Low's birthday, World Thinking Day, Girl Scout Sunday.
- Girls plan and carry out a Scouts Own ceremony.



Advocacy & Engagement

Year One:

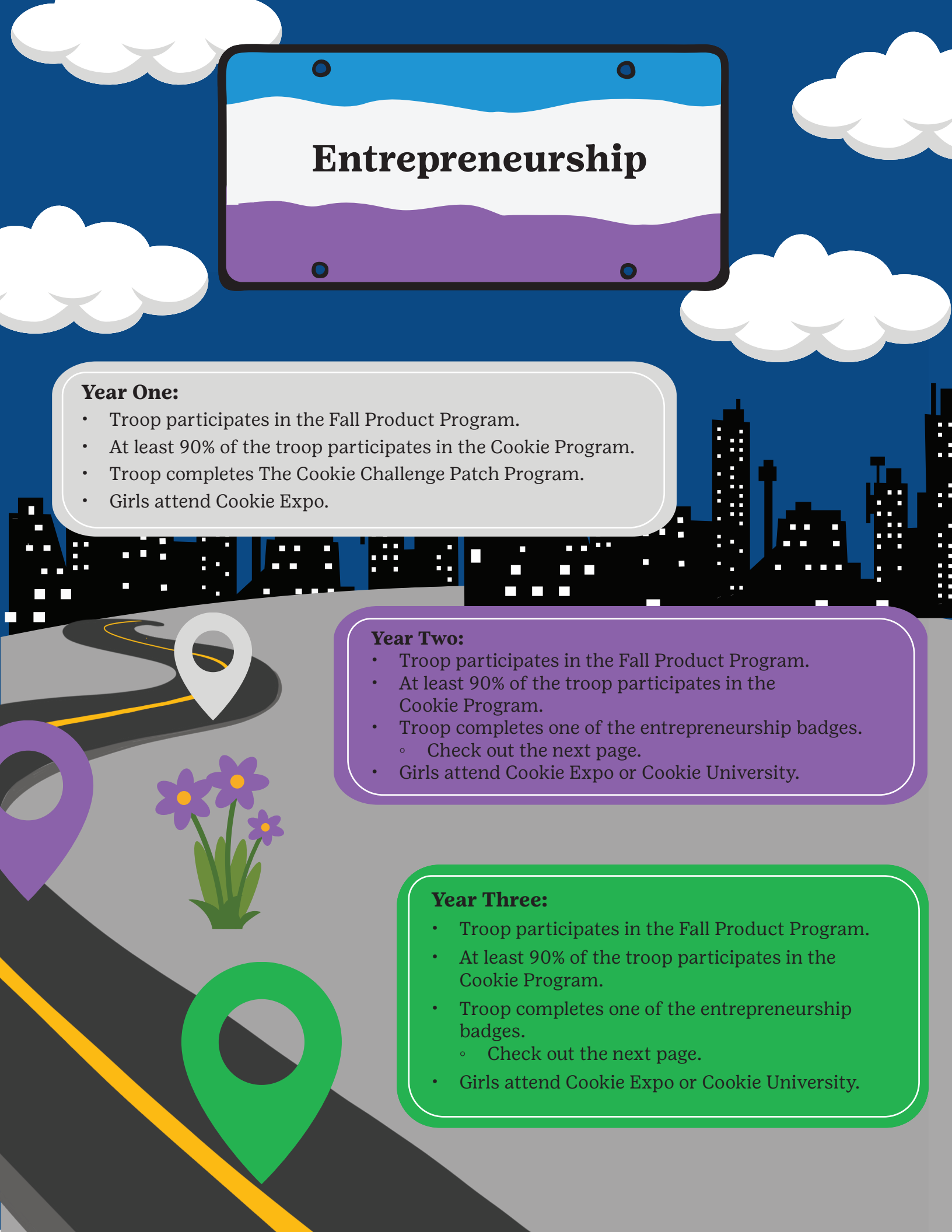
- Troop participated in at least one service project selected by the girls.
- Troop participates in an activity promoting Girl Scout visibility in the community.
 - Examples include a parade, exhibit, cookie booth or display at a local or state fair.
- Troop sends information and/or pictures to the marketing department to promote visibility of Girl Scouting in the community.
- Participate in Goodturn for Goodwill.

Year Two:

- Troop completes at least two service projects.
- Troop participates in an activity promoting Girl Scout visibility in the community.
 - Examples include a parade, exhibit, cookie booth or display at a local or state fair.
- Troop sends information and/or pictures to the marketing department to promote visibility of Girl Scouting in the community.
- Participate in Goodturn for Goodwill.

Year Three:

- Troop completes at least three service projects.
- Troop participates in an activity promoting Girl Scout visibility in the community.
 - Examples include a parade, cookie booth exhibit, or display at a local or state fair.
- Troop sends information and/or pictures to the marketing department to promote visibility of Girl Scouting in the community.
- Participate in Goodturn for Goodwill.



Entrepreneurship

Year One:

- Troop participates in the Fall Product Program.
- At least 90% of the troop participates in the Cookie Program.
- Troop completes The Cookie Challenge Patch Program.
- Girls attend Cookie Expo.

Year Two:

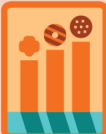
- Troop participates in the Fall Product Program.
- At least 90% of the troop participates in the Cookie Program.
- Troop completes one of the entrepreneurship badges.
 - Check out the next page.
- Girls attend Cookie Expo or Cookie University.

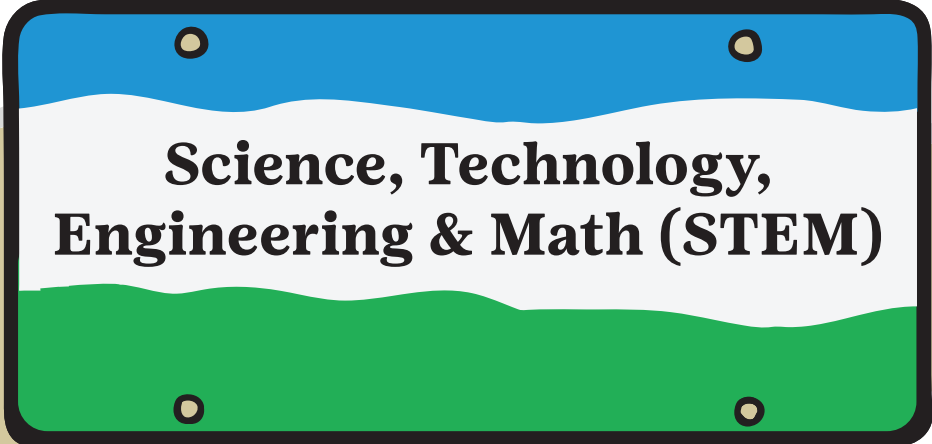
Year Three:

- Troop participates in the Fall Product Program.
- At least 90% of the troop participates in the Cookie Program.
- Troop completes one of the entrepreneurship badges.
 - Check out the next page.
- Girls attend Cookie Expo or Cookie University.

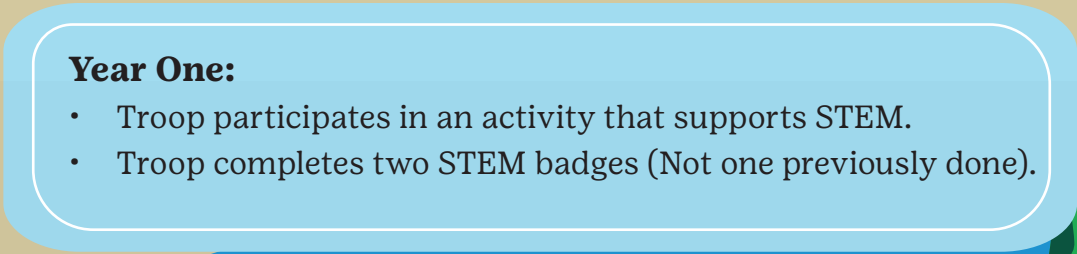
Entrepreneurship Badges & Pins

When you sell Girl Scout Cookies, you practice-goal setting, decision making, money management, people skills, and business ethics—as you learn to think like an entrepreneur. You can earn badges and pins each year you run your own Girl Scout Cookie business. Then explore your own business idea by earning an Entrepreneur badge.

	Cookie Business			Financial Literacy		Cookie Entrepreneur Family	Entrepreneur	
Daisy	 My First Cookie Business	 Cookie Goal Setter	 Money Explorer	 My Money Choices	 Year 1 and 2 Cookie Entrepreneur Family Pins		 Toy Business Designer	
Brownie	 My Cookie Customers	 Cookie Decision Maker	 Budget Builder	 My Own Budget	 Year 1 and 2 Cookie Entrepreneur Family Pins		 Budding Entrepreneur	
Junior	 My Cookie Team	 Cookie Collaborator	 Budget Maker	 My Money Plan	 Year 1 and 2 Cookie Entrepreneur Family Pins		 Business Jumpstart	
Cadette	 My Cookie Venture	 Cookie Market Researcher	 Cookie Innovator	 Budget Manager	 My Money Habits	 My Dream Budget	 Year 1, 2, and 3 Cookie Entrepreneur Family Pins	 Business Creator
Senior	 My Cookie Network	 Cookie Boss	 Savvy Saver	 My Financial Power	 Year 1 and 2 Cookie Entrepreneur Family Pins		 Business Startup	
Ambassador	 My Cookie Business Resume	 Cookie Influencer	 Financial Planner	 My Financial Independence	 Year 1 and 2 Cookie Entrepreneur Family Pins		 Entrepreneur Accelerator	

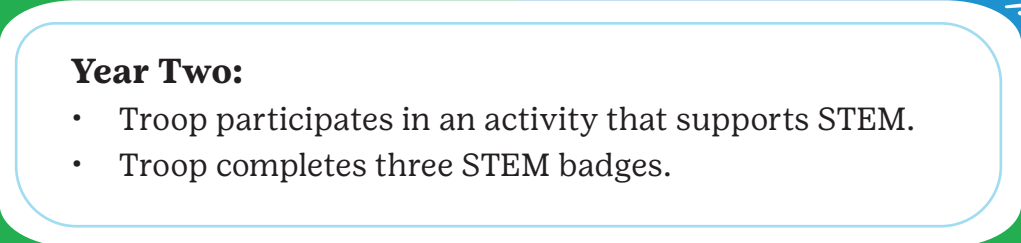
A rectangular sign with a blue top section, a white middle section, and a green bottom section, resembling a flag. It has four gold-colored screws at the corners. The text is centered in the white section.

Science, Technology, Engineering & Math (STEM)

A light blue rounded rectangular box with a thin white border.

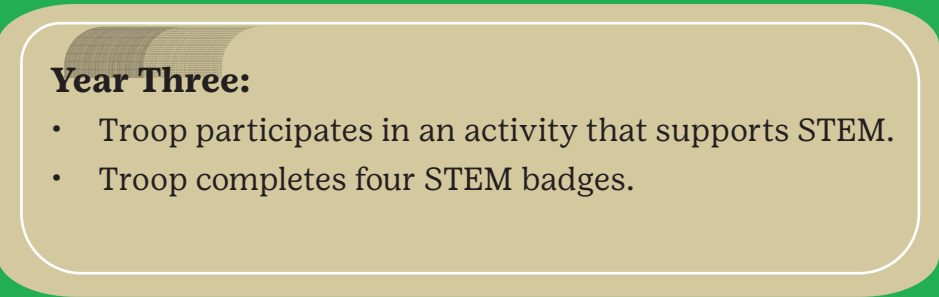
Year One:

- Troop participates in an activity that supports STEM.
- Troop completes two STEM badges (Not one previously done).

A white rounded rectangular box with a thin blue border.

Year Two:

- Troop participates in an activity that supports STEM.
- Troop completes three STEM badges.

A tan rounded rectangular box with a thin white border.

Year Three:

- Troop participates in an activity that supports STEM.
- Troop completes four STEM badges.



Arts & Humanities

Year One:

- Troop completes two Arts badges (Not one previously done).
- Troop participates in an activity that supports the arts.

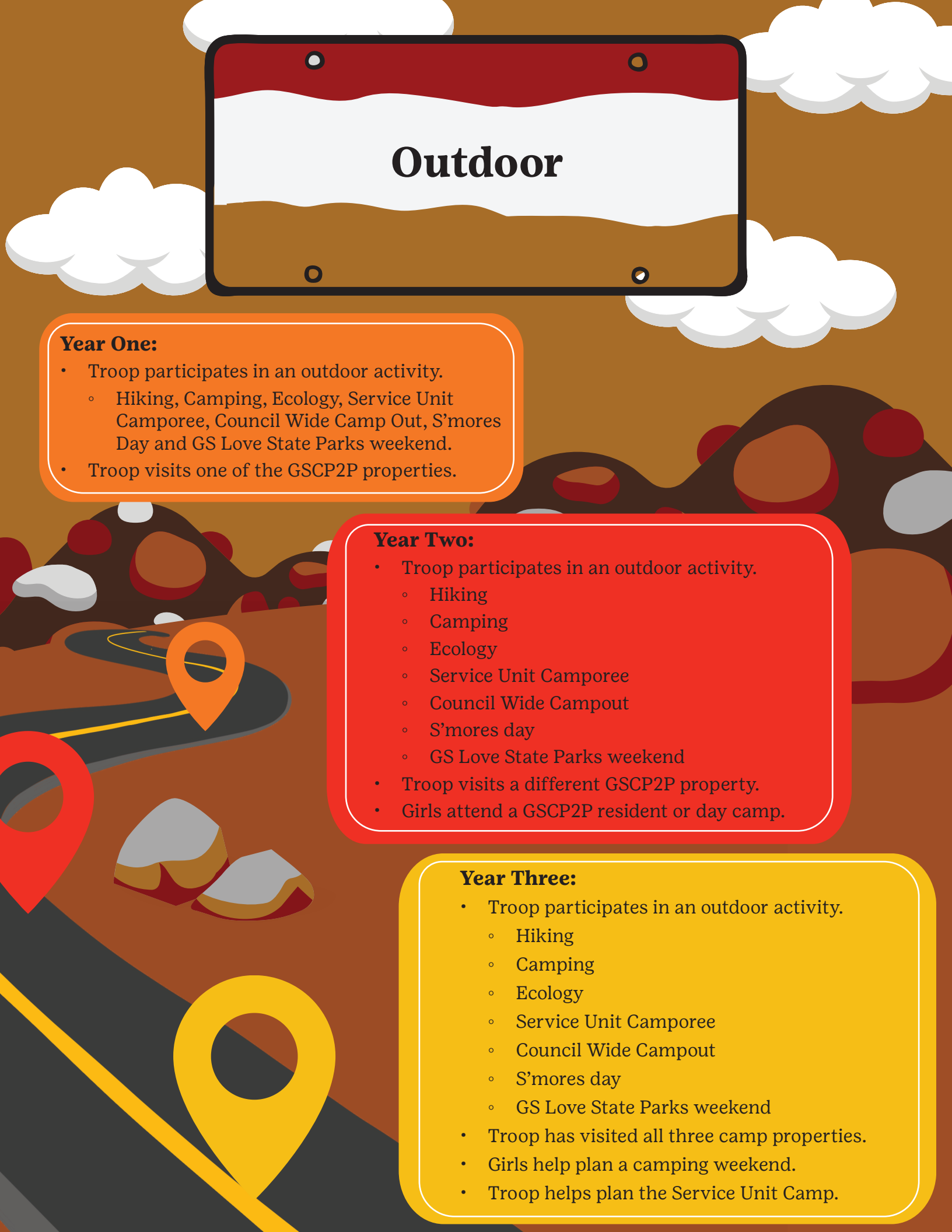


Year Two:

- Troop completes two Arts badges
- Troop participates in an activity that supports the arts.

Year Three:

- Troop completes two Arts badges.
- Troop participates in an activity that supports the arts.



Outdoor

Year One:

- Troop participates in an outdoor activity.
 - Hiking, Camping, Ecology, Service Unit Camporee, Council Wide Camp Out, S'mores Day and GS Love State Parks weekend.
- Troop visits one of the GSCP2P properties.

Year Two:

- Troop participates in an outdoor activity.
 - Hiking
 - Camping
 - Ecology
 - Service Unit Camporee
 - Council Wide Campout
 - S'mores day
 - GS Love State Parks weekend
- Troop visits a different GSCP2P property.
- Girls attend a GSCP2P resident or day camp.

Year Three:

- Troop participates in an outdoor activity.
 - Hiking
 - Camping
 - Ecology
 - Service Unit Camporee
 - Council Wide Campout
 - S'mores day
 - GS Love State Parks weekend
- Troop has visited all three camp properties.
- Girls help plan a camping weekend.
- Troop helps plan the Service Unit Camp.



Adults

Year One:

- Two adults are registered with their Leadership License.
- At least one volunteer needs to have their first aid and CPR training.
- Troop is represented at 80% of service unit meetings. A troop committee member or parent may represent the troop.
- One volunteer attends child abuse prevention training.

Year Two:

- Troop volunteers complete all required leadership and safety training or recertifications due.
- Troop volunteers participate in at least one enrichment session, service unit-led training or council-sponsored adult event.
- Troop is represented at 80% of service unit meetings. A troop committee member or parent may represent the troop.
- One adult volunteer gets the Basic Camping Skills License training.
- One volunteer attends YMHFA training.

Year Three:

- Troop volunteers complete all required leadership and safety training or recertifications due.
- Troop volunteers participate in at least one enrichment session, service unit-led training or council-sponsored adult event.
- Volunteers have attended at least one of the Awesome Retreats.
- At least one volunteer from the troop serves on a committee to help plan and carry out a Service Unit event.
- Help increase girl or adult membership.
- Do two of the following:
 - Add three or more girls to your troop.
 - Help at a service unit recruitment event.
 - Plan and carry out at least one activity to which new girls are invited to attend.
 - Recruit a new volunteer to lead a new troop in your service unit.
 - Recruit a new volunteer to assist at the service unit or council level.

ROAD TRIP WITH P2P

Girl Scout Leadership Experience

Year 1	Date
Year 2	Date
Year 3	Date

Health and Wellness

Year 1	Date
Year 2	Date
Year 3	Date

Girl Scout Traditions

Year 1	Date
Year 2	Date
Year 3	Date

Advocacy and Engagement

Year 1	Date
Year 2	Date
Year 3	Date

Entrepreneurship

Year 1	Date
Year 2	Date
Year 3	Date

Science, Technology, Engineering and Math (STEM)

Year 1	Date
Year 2	Date
Year 3	Date

Arts and Humanities

Year 1	Date
Year 2	Date
Year 3	Date

Outdoor Education

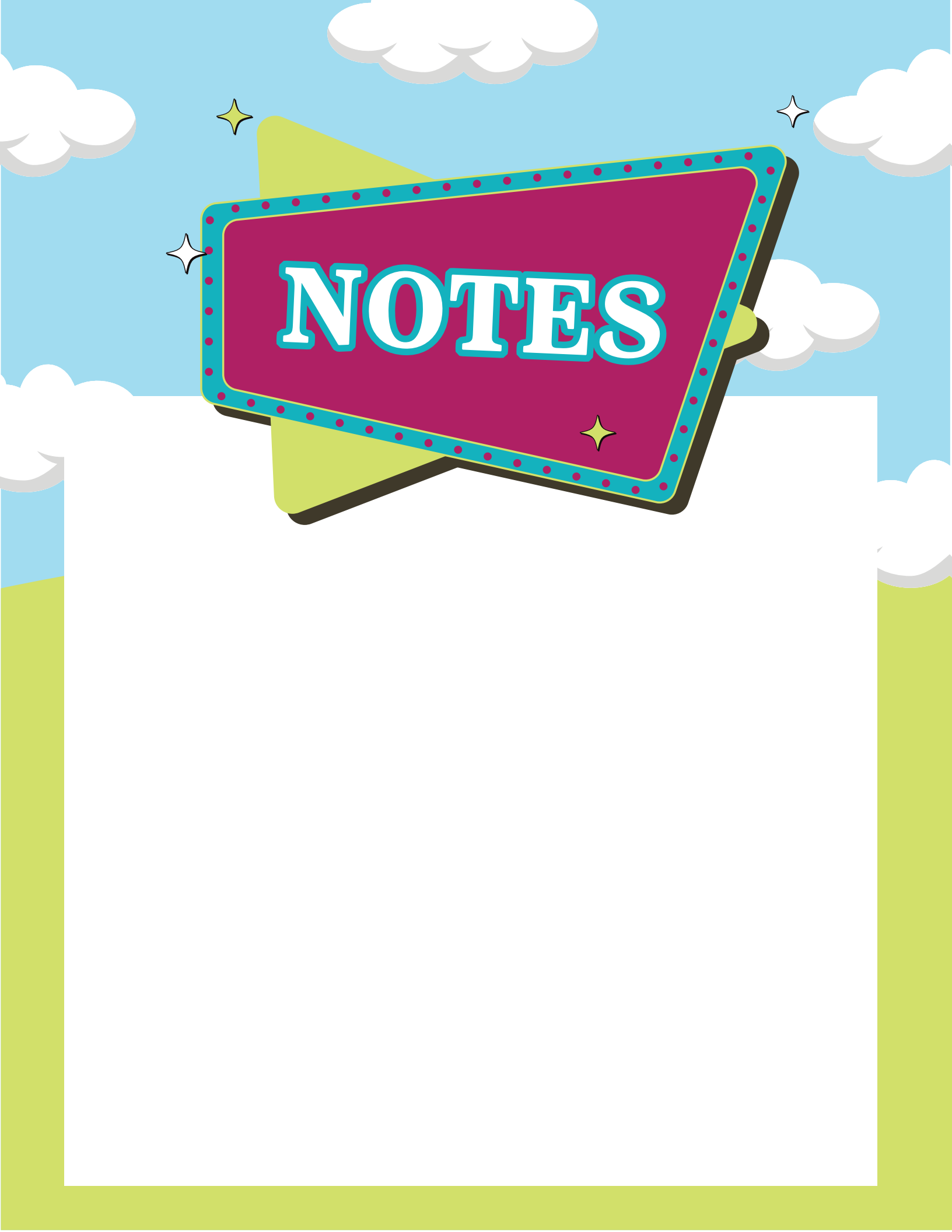
Year 1	Date
Year 2	Date
Year 3	Date

Adults

Year 1	Date
Year 2	Date
Year 3	Date



NOTES



NOTES

Congratulations!

You've reached the finish line! To learn more about purchasing your patch, please visit bit.ly/4nKzJFB.

Complete the activities each year and order your patch annually to create a cool collection.



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THANK
YOU

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